BIOGRAPHY

Daniel F. Kainz was born in Allentown, Pennsylvania. As a youngster he often visited the "old stone yard" of his family's business, Wenz Company, Inc., in Allentown, where monuments have been manufactured since 1847. He picked up a chisel and a pneumatic hammer at the age of nine, and imitating the Italian stonecutters at Wenz, created his first sculpture.

Daniel studied business administration at Norman College in Georgia and Kutztown University in Pennsylvania.

Daniel was awarded a National Endowment Grant to apprentice with sculptor Karel Mikolas in 1971; they worked together for seven years. In 1980, Daniel sold the majority of his 28 glass sculptures which had been displayed at the Savannah College of Art. The following year, his works were featured at a gallery in Sandpoint, Idaho. In 1985, his collection of etched glass pieces for home interiors were shown at the Savannah College of Art.

In addition to being a designer and a sculptor of wood, glass and stone objects, Daniel is sometimes called upon to supervise major projects at the Wenz Company. In 1985, he managed the construction of a granite mausoleum, a replica of the Parthenon. Taking two dozen men two years to complete, this was the largest single granite project then being constructed in the United States.

Beginning in 1986, Daniel was employed by Milford Enterprises, Inc. in Pennsylvania, where he would eventually become the general manager. He designed a series of point-of-purchase displays for store interiors in wood, plastic laminate and acrylic. The displays were marketed to major retailers throughout the United States and Europe.

In 1991, Daniel returned to the Wenz Company as General Manager of the Sculpture Division. He purchases stone and supervises the construction of sculpture. Frequently, he coordinates the manufacturing, transportation and erection of works for many sculptors.

In his sculptures, Daniel combines the old with the new. Inspired by his ingenious methods of cutting and polishing stone, Daniel creates his own sculptures using the materials belonging to times long past with a speed and manner unknown to the ancients.